



South Thornlie Primary School Behaviour Management Policy

2024

Purpose

The Behaviour Management Policy is designed so that maximum teaching and learning can occur along with the students' development of responsibility for their behaviour.

Aims

- To provide a happy, positive learning environment.
- To recognise and respect the rights and responsibilities of individuals.

Our School Values



Rights and Responsibilities

The following expectations apply to all members of the South Thornlie Primary School community.

Students have the <i>RIGHT</i> to:	Students have the <i>RESPONSIBILITY</i> to:
<ul style="list-style-type: none"> ✓ Respect, courtesy and honesty ✓ Learn, work and play in a safe and supportive environment. 	<ul style="list-style-type: none"> ✓ Ensure their behaviour is not disruptive to the learning of others. ✓ Behave in a way that shows care for the safety and wellbeing of others. ✓ Show respect to others.
Staff have the <i>RIGHT</i> to:	Staff have the <i>RESPONSIBILITY</i> to:
<ul style="list-style-type: none"> ✓ Respect, courtesy and honesty. ✓ Teach in a safe environment. 	<ul style="list-style-type: none"> ✓ Model respectful and courteous behaviour. ✓ Have restorative conversations. ✓ Establish positive relationships with students and parents.
Parents have the <i>RIGHT</i> to:	Parents have the <i>RESPONSIBILITY</i> to:
<ul style="list-style-type: none"> ✓ Be informed of behaviour management policy and decisions affecting their child's welfare. 	<ul style="list-style-type: none"> ✓ Model calm, consistent, respectful and courteous behaviour. ✓ Work in cooperation with the school staff.

South Thornlie Primary School Rules

- Respect the rights of others.
- Let others learn.
- Be prepared and on time.
- Respect personal and school property.
- Act in a safe and caring manner.

Student Compliance

- Students must follow the instructions of ALL staff.

Unacceptable Behaviour

- Interfering with the property of others.
- Verbal or physical abuse of others, harassment or fighting.
- Rough or dangerous play/games.
- Running on paved areas.
- Bullying, intimidation, teasing or targeted isolation of others.
- Behaviours that interfere with the right of other students to learn.

Items NOT Permitted

- Mobile phones and smart watches should be left at the school office each day for safe keeping.
- The use or possession of alcohol, tobacco, vapes, illegal drugs/substances.
- Chewing gum.
- Electronic games
- Knives or weapons of any kind.
- Toys/trading cards from home unless they're part of a class program.

****These rules are subject to ongoing review by Staff and the School Board.***

Rewards and Incentives

The following incentives and strategies are used to encourage positive behaviour choices and to support students to take responsibility for their behaviour.

Classroom

- Encouragement and praise which is immediate, specific and acknowledges the desired behaviour.
- Every child is given the opportunity to earn and receive acknowledgement of their worth and personal efforts.
- Positive incentives may include e.g. whole class rewards, group incentives, stickers, prizes, stamps, points, certificates, raffle tickets, play time and similar encouragements.
- Students may be sent to the administration or other classrooms with examples of good work in recognition for achievement and effort.

Whole School

- Values Raffle – students can earn raffle tickets to place in the library for demonstrating our school core values of Learning, Excellence, Equity and Care. The raffle is drawn fortnightly at assemblies.
- Faction Tokens - students receive faction tokens for positive behaviour and good work both in the classroom and playground. Each token is worth one point to the student's faction. The winning faction at the end of the term will receive an icy pole.
- Italian Award - presented fortnightly at the mini assembly to one class for pleasing efforts.
- Merit Awards - presented to students at the fortnightly whole school assembly.
- Morning Tea with the Principal - for well deserving students from each class. These are twice a term.

Good Standing

- Students lose their Good Standing status for an accumulated 90 minutes of detention.
- Suspension will result in immediate loss of Good Standing status.
- Good Standing status is returned after 5 days with no detentions/suspensions.
- A student who has lost their Good Standing status will not be permitted to participate in identified Good Standing activities or roles.
- Student Leaders can only represent their school while they have Good Standing status.
- Student Leaders will lose the privilege of representing their school after a second loss of Good Standing status.
- Year 6 students will lose their camp attendance privileges after a third loss of Good Standing status in one year.
- Parents/Caregivers, teachers and students will be informed verbally or in writing when Good Standing status is lost.

The STPS Behaviour Management Process

Create a Positive Environment

Behaviour Management begins with teachers establishing a positive classroom environment in which expectations/rules, incentives and consequences are negotiated with students.

Programs and strategies used at our school include Zones of Regulation, SOAR, Kagan Cooperative Learning, rewards, redirection, proximity, brain breaks and other pre-emptive controls to encourage positive behaviours and prevent escalation.

Class Behaviour Management Plan

A stepped system that encourages students to think about their behaviour choices, is created and consistently applied.

Restorative Conversation

Restorative conversations are held with students throughout the behaviour management process using the following questions:

1. What happened?
2. What were you thinking at the time?
3. Who do you think has been affected by your actions? In what way?
4. What do you think you need to do to make it right?

Reflection 1: Time Out

- Student is moved to time out after one warning for an opportunity to consider and reflect on their behaviour. This is a quieting down time and students should be allowed to reflect independently.
- Student is to remain in sight of staff to maintain duty of care.
- Time out should be appropriate for their age. (5,10 or 15 mins maximum)
- Optional: Student completes a self-reflection sheet which may be sent home.
- Student has a short restorative conversation with the teacher using questions 1 and 4.

Reflection 2: Buddy Class

- Continued disruptive behaviour - student is sent to a buddy class with work to complete.
- Teacher chooses buddy class option of 10 or 20 minutes.
- Students must not disrupt the buddy class. The blue card process is used for any student who disrupts the Buddy Class.
- Teacher has a restorative conversation when the student returns to class.
- If a student refuses to go to timeout or buddy class, follow the behaviour flowchart, give them a choice and take up time.

Detention

- Students can be given a detention by any staff member if they progress through all steps in the Behaviour Management Process (see the Behaviour Management Flow Chart).
- Students can be given an immediate detention in certain circumstances for 'major behaviours' in the classroom/playground. See the Behaviour Management Flowchart for details.
- Detentions are given for 15 or 30 minutes.
- The issuing teacher completes all details on the front of the detention slip and Administration staff complete the back.
- Ensure that all details are clear and concise as the content on the slip will be entered exactly as written into INTEGRIS under the issuer's name by the School Officer. Do NOT include other student's names on the slip.
- Completed Detention Slips are sent to the front office and put in the orange box.
- Students attend the next detention session at lunch time in the school library supervised by Administration.

Blue Card

- If the student continues to display negative or disruptive behaviour, there are two options:
 1. Send the student with a blue card to the office to speak to a Deputy (always send accompanied by another student and complete the blue card incident form).
 2. Send a blue card to the office and a Deputy will come to you.
- Student has a reflective conversation with the Deputy that includes a rule reminder and a positive, restorative approach.
- Student will be returned to class after the blue card and the teacher will be informed of any consequences.
- Parents may be contacted if deemed appropriate.

Orange Card

SEVERE CLAUSE: urgent assistance is required. An Admin Team member will attend immediately to provide support.
See flowchart for examples of severe behaviours.

Withdrawal

After receiving a detention, a student may be withdrawn to the office or relocated to a Buddy Class for up to 60 minutes if considered appropriate or this action is identified in a student's Individual Behaviour Management Plan.

A student who continues to break the school rules after a withdrawal will have parents/carers contacted and a suspension will be issued.

Suspension

A student is suspended from school for severe behaviours.

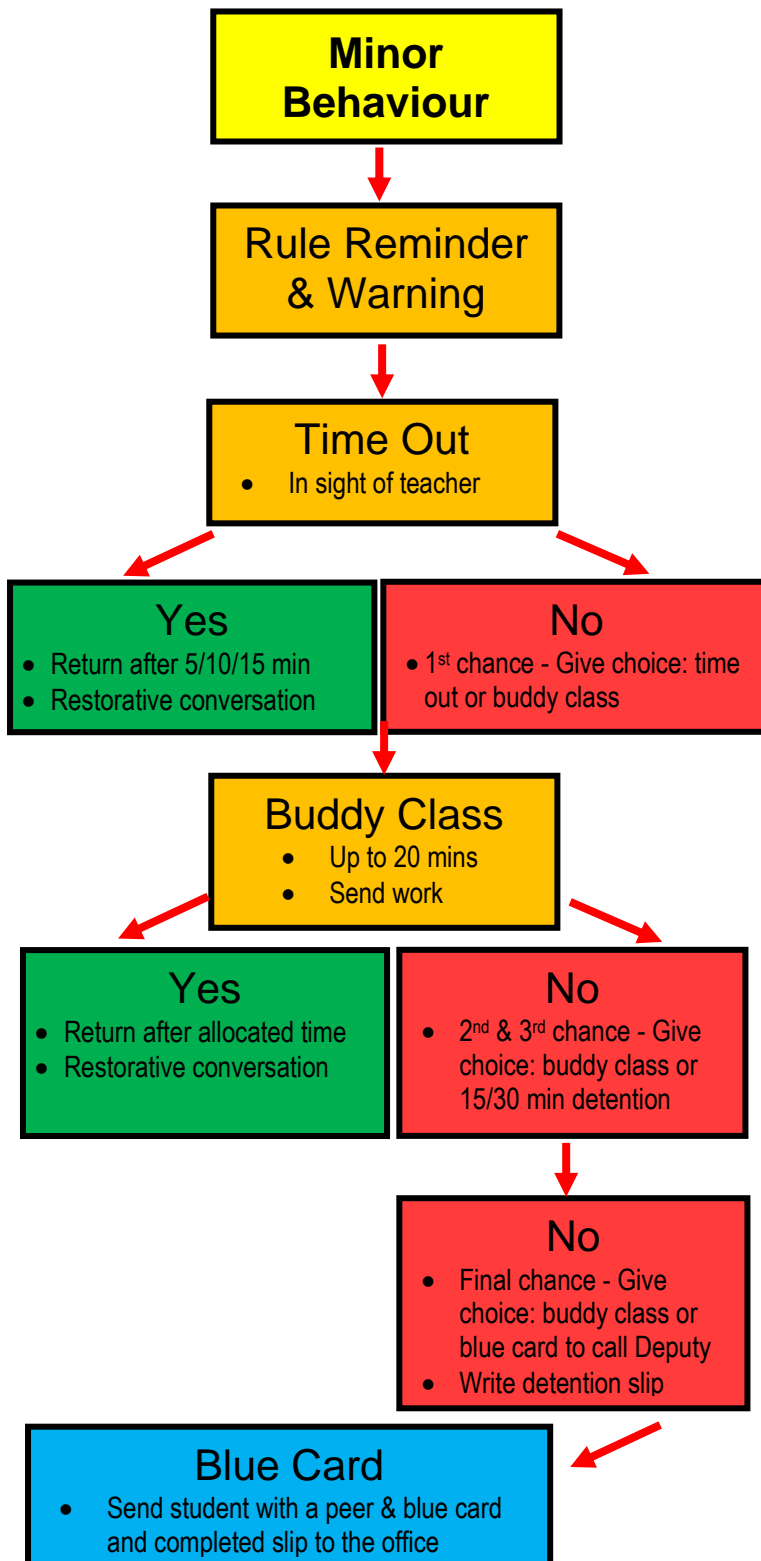
A re-entry process must be completed before a child can return to classes and should be discussed with a parent/carer in consultation and Admin.

Exceptions

Children with existing Individual Behaviour Plans (IBPs) or special needs will follow their own behaviour management plan.

STPS In Class Behaviour Management Process

Minor Behaviour	Major Behaviour	Severe Behaviour
<ul style="list-style-type: none"> • Answering back • Distracting others • Inappropriate comments • Ignoring instructions • Unsafe choices • Task avoidance • Inappropriate use of equipment • Inattention • Calling out • Undirected swearing • Purposefully annoying others 	<ul style="list-style-type: none"> • Directed swearing • Verbal abuse • Bullying • Injuring other students (minor) • Leaving the classroom without permission • Willful property damage • Repeated minor behaviours • Repeated calling out in time out/buddy class 	<ul style="list-style-type: none"> • Repeated/Major bullying • Threatening/destructive behaviour • Injuring other students (major) • Serious risk to student/staff safety • Self-harm (serious) • Student running out of class/school grounds or not returning to class



Major Behaviour
Blue Card

- Send blue card to the office

Blue Card
Administrative Process

- Rule reminder
- Restorative conversation
- Parent/Guardian advised if needed
- Consequence given

Blue Card
Twice in one day

- Parent/Guardian advised
- Student withdrawal or suspension

Severe Behaviour
Orange Card

- Use only when urgent assistance is needed.
- Send orange card to the office or phone Admin

STPS Playground Behaviour Management Process

Minor Behaviour	Major Behaviour	Severe Behaviour
<ul style="list-style-type: none"> • Eating out of area • Running on walkways • Littering • Out of designated area • Anti-social play • No hat • Undirected swearing 	<ul style="list-style-type: none"> • Bullying • Wilful damage of property • Repeated disrespect • Repeated non-compliance • Injuring other students (minor) • Directed swearing 	<ul style="list-style-type: none"> • Repeated/Major bullying • Threatening/destructive behaviour • Injuring other students (major) • Serious risk to student/staff safety • Self-harm (serious) • Student running out school grounds or not returning to class

Minor Behaviour

- Proximity
- Non-verbal signals to redirect
- Verbal redirection
- Reminder of expected behaviour
- Restorative conversation
- Sit out for 2-5 minutes in shaded area
- Natural/Logical consequences

Return to play

Repeated behaviour within the same break

- Write a 15 minute detention slip

Continued behaviour within the same break

- Give students a choice: correct their behaviour or get 30 minute detentions

Blue Card

- Send blue card to the office

Major Behaviour Blue Card

- Send blue card to the office

Blue Card Administrative Process

- Rule reminder
- Restorative conversation
- Parent/Guardian advised if needed
- Consequence given

Blue Card Twice in one day

- Parent/Guardian advised
- Student withdrawal or suspension

Severe Behaviour Orange Card

- Use only when urgent assistance is needed.
- Send orange card to the office or phone Admin